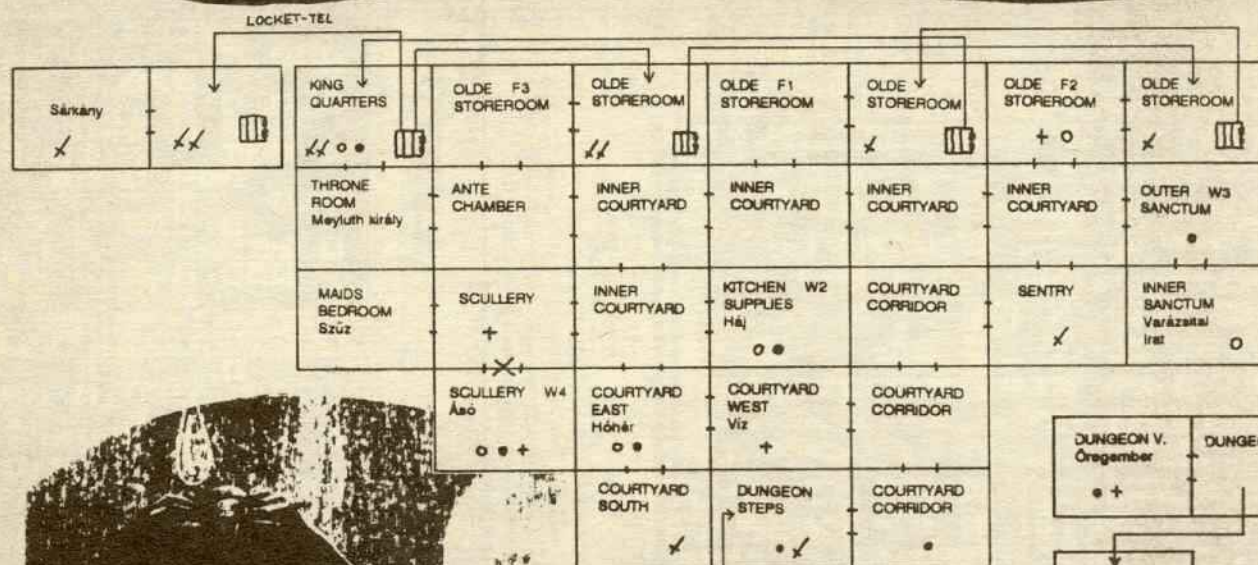


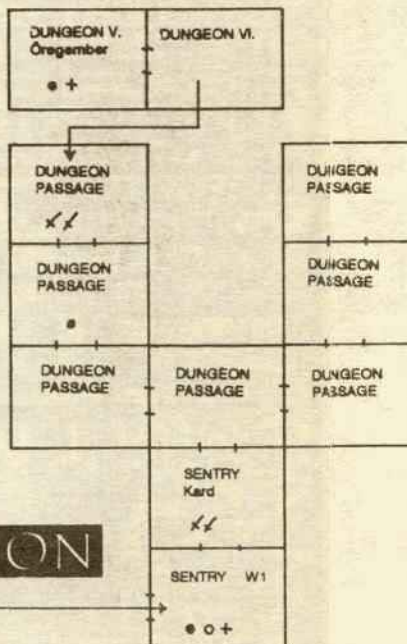
# Knightmare



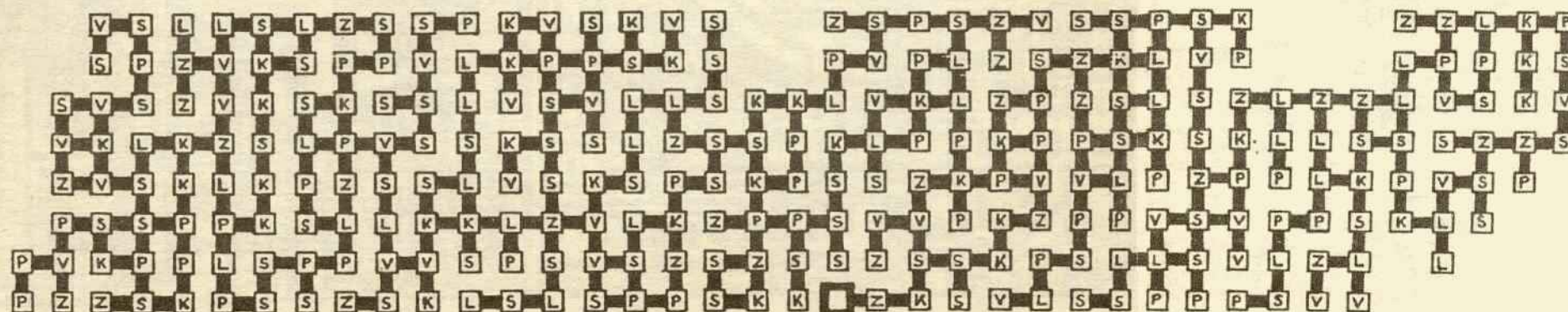
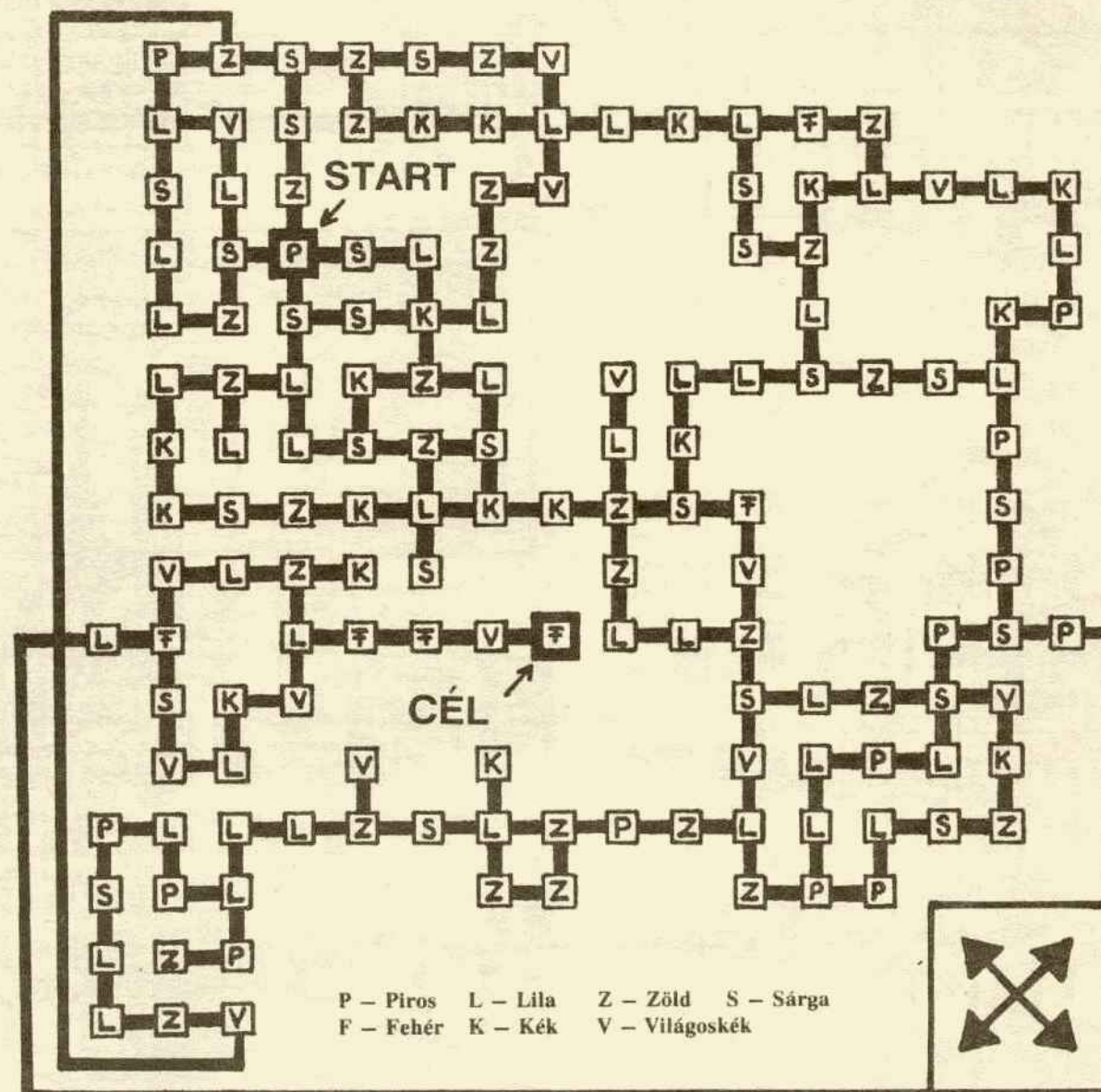
## Jelmagyarázat

- ✂ : gárdista
- o : arany
- : kavics
- +

ACTIVISION



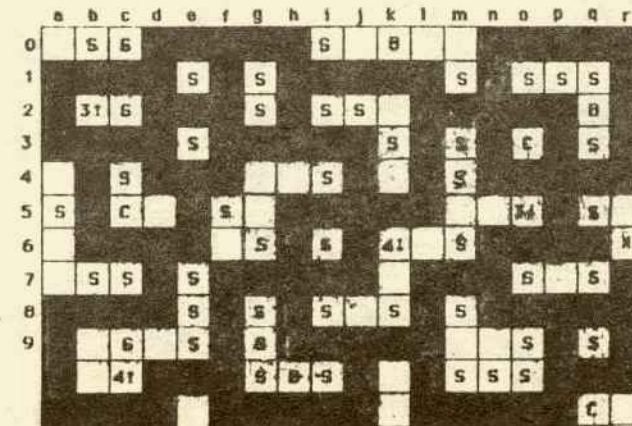
# SUBMARINER



## Holiday in Sumaria

- K – Sötétkék P – Piros L – Lila
- Z – Zöld S – Sárga V – Világoskék

## Level 1.

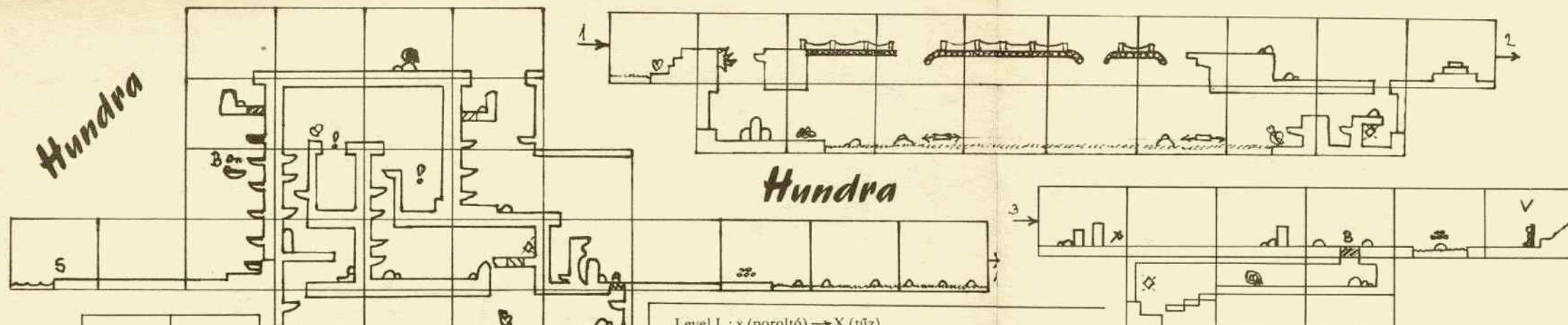


## NINJA SCOOTER SIMULATOR



Hundra

Hundra



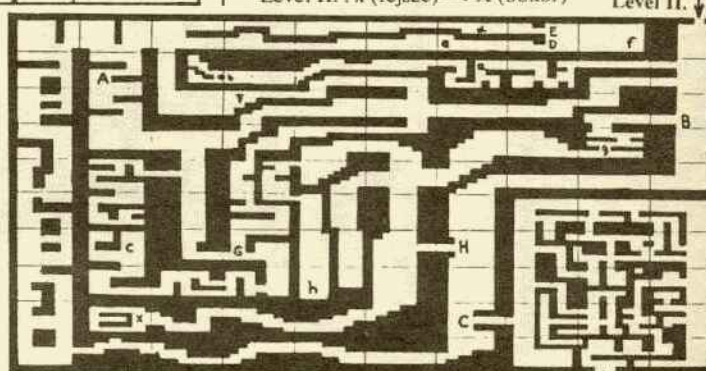
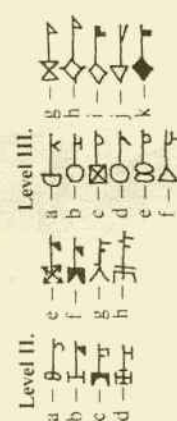
Level I.: x (poroltó) → X (tűz)

Level II.: x (fejsze) → X (bokor)

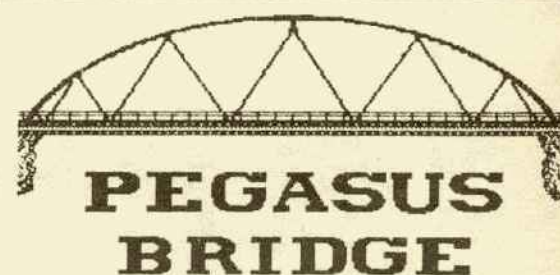
Level II.

Level III.

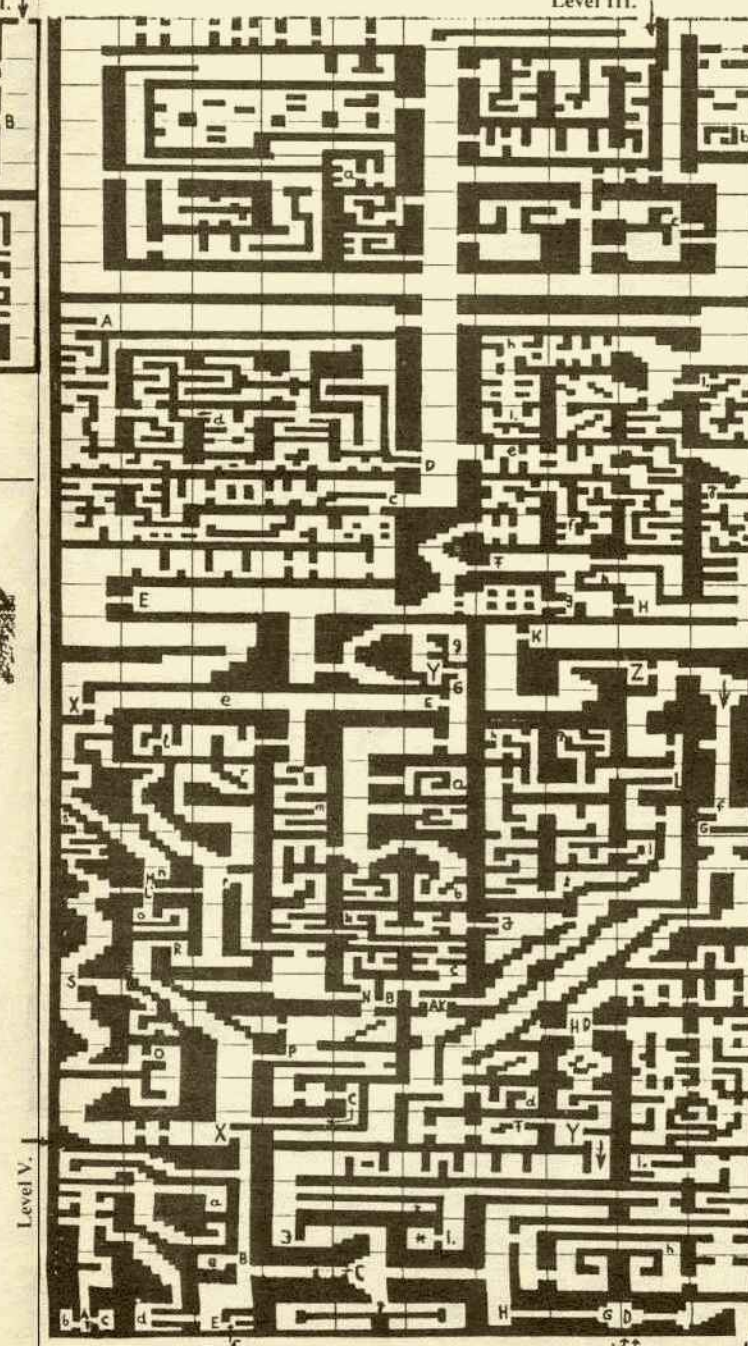
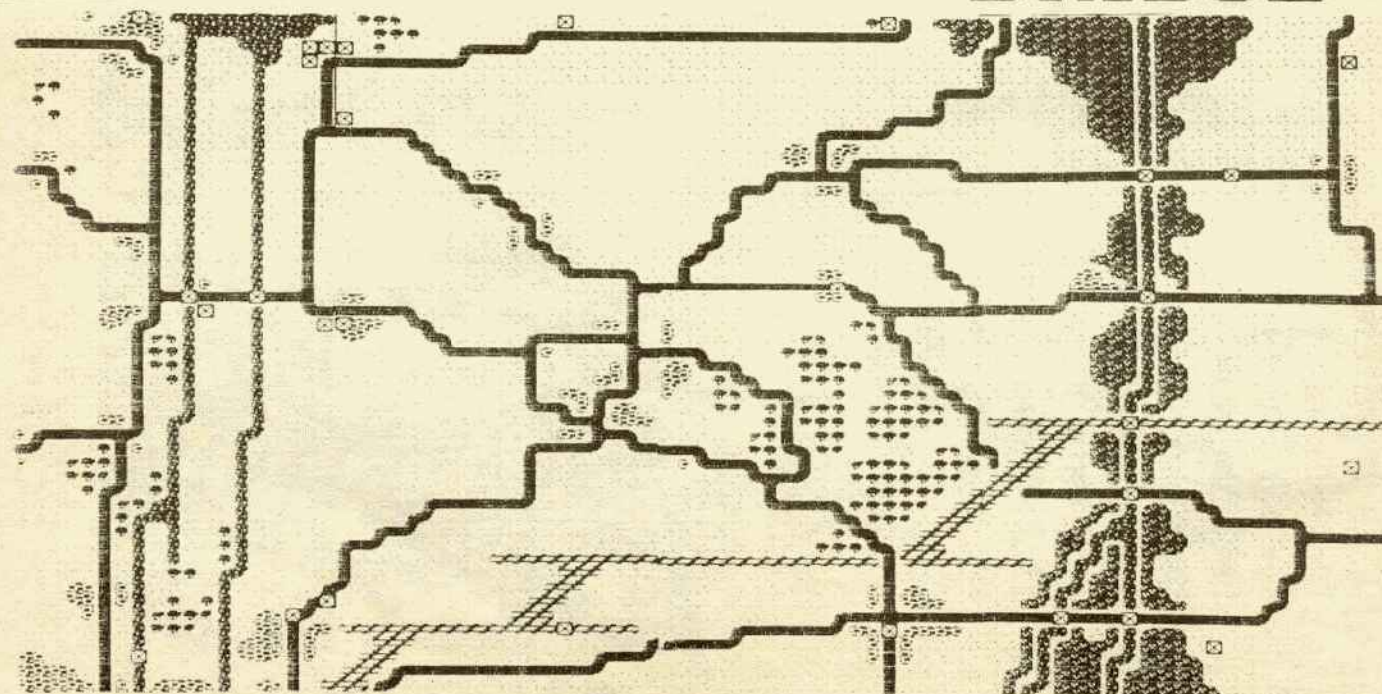
BRAINSTORM



A kis x máshol is lehet, nem állandó!  
Fűrész + Villa – Nem hasznosíthatók!



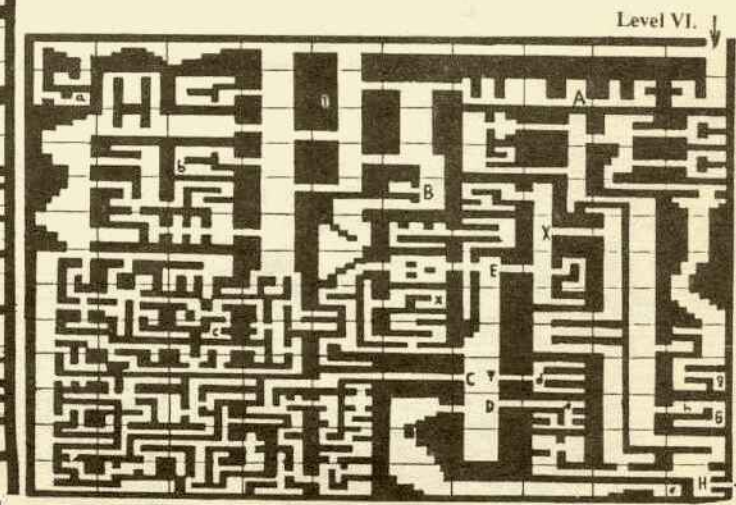
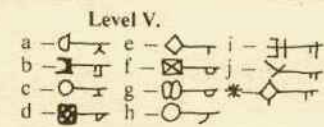
PEGASUS  
BRIDGE



Level III.:  
x (bot)  
y (kés)  
z (nyíl)  
pisztoly: nem hasznosítható

Level IV.:  
x (csésze)  
y (szög)

Level IV.

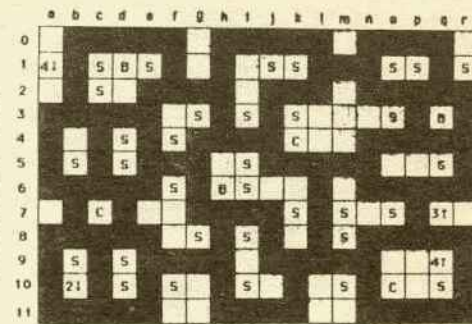


KISBETŰ: kulcs helye

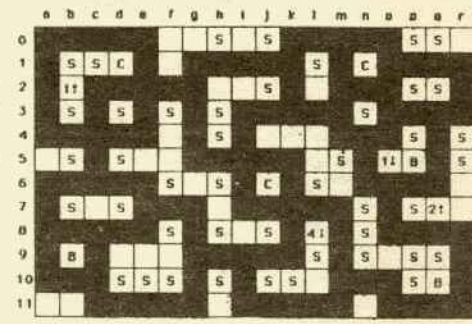
NAGYBETŰ: kapu helye, amit a kisbetűs kulcs nyit

NINJA SCOOTER SIMULATOR

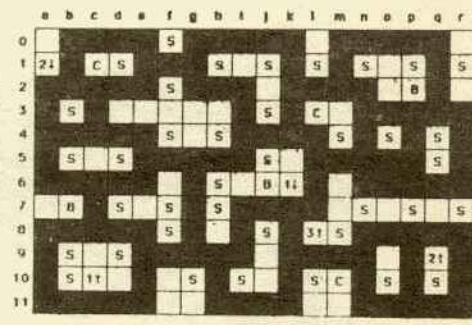
Level 2.



Level 3.



Level 4.



BRAINSTORM